**Logo, company name

Description automatically generatedCompetition Overview.**

**Port Macquarie Junior Oztag (PJO) Summer Term 4 2022**

**All of the following information DOES NOT APPLY TO MiNiTaG.**

**Please refer to the ‘MiNiTaG’ tab for specific details.**

1. **Competition Details and Time**

Commencing 10th October, 2022

* 11 weeks of competition (includes 1 Trial plus 1 week of finals.) 9 Rounds to accumulate points for finals.
* All game times commence at 4.15 pm and 5.00 pm. 35 minute games.
* All age groups from MiNiTaG to 16 years and under are played on a Monday afternoon.
* Divisions will consist of a maximum of 12 – 14 teams.
* Minimum of 10 players per team per division.
* Win 3 points, Loss 1 point, Draw 2 points, Forfeit -3 points, Notified forfeit 0 points, Bye 3 points

1. **2022 Competition Dates:**

Please Note: Dates can be subject to change pending Council approval.

* Trial 1 (no points ) 10th Oct 2022
* Round 1 17th Oct 2022
* Round 2 24th Oct 2022
* Round 3 31st Oct 2022
* Round 4 7th Nov 2022
* Round 5 14th Nov 2022
* Round 6 21st Nov 2022
* Round 7 28th Nov 2022
* Round 8 5th Dec 2022
* Round 9 12th Dec 2022
* Semi Finals & Grand Final 19th Dec 2022

1. **Age Requirements**

The oldest age group in the Junior Competition is 16 yrs old. Players turning 17 in 2022 MUST play in the Senior Competition.

1. **Registration**

The nomination fee is $100 per player. This includes registration and team shirt.

All players must pay the full amount BEFORE Round 3 otherwise their team will be forfeited if unregistered players take the field.

All players are encouraged to register online, eftpos is available at the ground also. Active Kids Vouchers are accepted and can be used online to register.

Any player joining the competition at any stage must incur the $100 fee.

However from Rnd 5,a reduced fee of $50 applies if you are replacing a registered player who is unable to return for the remainder of the season or adding players due to reduced numbers.

The only exception to the rule is if a player registers with a team during the Trial game or Rounds 1-2, but is then unable to play for various reasons, a new player can take over their registration only at the approval of competition organiser, but this must be done prior to Rnd 5 cut off. Remember this can only be done if the player dropping out has only signed on & played 1 or 2 rounds, at the discretion of the competition organiser.

The only time you can add to a team after Round 5 without payment is through approval of the competition organiser and only for reasons of permanent injury or relocation.

**Players in multiple teams**  
No player can play in 2 teams within the same grade but they are able to play in maximum 2 teams (on the one night) if those teams are in separate grades. Be aware that you MUST pay twice and games could clash in same timeslot so you could end up letting one team down. You cannot sign on for both teams if playing in the same timeslot unless you have played part of the game with both. If caught doing this, you may be suspended for a period at the discretion of the competition organiser or competition committee. Due to the increasing numbers of players doubling up, it is the players’ responsibility to inform the competition convenor if a grade change causes them to end up in same grade. They will then be refunded a portion of their registration of the team they choose to pull out of.

**Quality of player**  
Under no circumstances will Representative players be permitted to be added to a lower grade team if they don’t commence the season with that team. This is deemed to be unfair to the lower grade teams and the grading process. A grade/Rep players will be determined by the competition committee on an individual basis depending on age, quality and length of time since playing Rep. Impossible to put a general rule in place for all these reasons. So too, replacing injured players in a latter part of the season, unless the replacement player is determined by the competition committee to be of a similar standard. This decision by the committee is final and cannot be appealed against.

**Uniform requirements/cost of shorts**

Shorts must be purchased from the Oztag Association. Players must wear AOSA oztag affiliated shorts or tights. Cost of shorts is $30 per pair, $45 for rep club shorts. Tights are $35 per pair or new style $50. No belt straps to be worn.

Teams MUST wear matching team shirts, these are part of the registration, teams may be penalised for not having team shirts.

1. **MIXED & SINGLE SEX TEAMS**

**MiNiTaG and 14Yrs & Under and 16Yrs & Under are MIXED DIVISIONS**

**8 yrs & Under; 10 Yrs & Under and 12 Yrs & Under DIVISIONS ARE SINGLE SEX.** However, girls are permitted to play in the Boys Division, Boys are not allowed to play in the Girls Division.

**6. Local Rules**

Minitag to 12 yrs and under play modified rules.

**7. Modified Rules**

The MiNiTaG, 8yrs and 10 yrs & Under Divisions use Modified Rules:

1. a) There is no Marker
2. b) Defenders do not move until the 1streceiver has the ball or dummy half chooses to run.
3. c) Dummy half cannot score or get tagged.
4. d) KICKS ARE ALLOWED IN GENERAL PLAY ( same as Seniors )

**8. Injuries/ Ambulance**

All injuries MUST be reported to Oztag organisers on the night or within 24 hours of the injury.  
All registered players are covered by Sportscover Insurance and their contact number is 1300 134 956. It is mainly set up for major injuries, accidents or death and permanent disablement.

Ambulance cover – This is not covered under Oztag Insurance. We encourage all players to obtain cover because if an ambulance is called, cost is approximately $700. Before an ambulance is called, the player will be asked for their permission to do so, unless the Competition Convenor deems the injury serious or life threatening and an ambulance will be called at their discretion, keeping the safety of the player a priority.

**9.Grading**

Teams going up grades

Keep in mind that teams who win a division in the previous season will be automatically put up a grade and depending on the closeness of the Grand Final, so may their opponents. Not always will we leave them there, depending on their results of grading games and new players who come and go. This will be at the discretion of the competition committee and decisions are made fairly.

Grading/points

On completion of grading, teams will move up or down with the points they had accumulated in those first few rounds.

Commencement of Play

It takes 5 players to start an Oztag match. All teams are mixed, no more than the maximum 4 boys can play. Your team is given 5 minutes to get started then you forfeit. The Ref is in control of this time and their decision is final. There is no injury time allowed during the course of competition.  
No ring-in players. Teams caught playing UNREGISTERED players receive -3pts.

Minitag can have any number of boys on the field, however an even mix of boys and girls is encouraged.

**10.** **Forfeits/Byes**  
In the event of forfeits, any team who forfeits 3 times in total are removed from the competition, with NO refund of fee’s paid. The team involved will receive a warning notification after two weeks and then upon the third, are out. This rule has been put in place for the courtesy of all other paying teams. However, with the rule of “forfeit notification”, if unforeseen circumstances apply with the team and they make every effort to notify the competition organisers, then this rule may be flexible at the sole discretion of the competition organisers. Their decision is final. Teams who do forfeit, if they notify the competition organiser in person 3 hours prior to their game, will not lose 3 points but rather will receive 0 points that night with the opposition receiving 3 points for the win. Points for and against will be 5-0. Outside the 3 hours personal notification, the team will lose 3 points. In addition, a no show forfeit will incur the same result. Points for and against will be 0 for, and minus 5 against in all cases. Teams who do forfeit: only those who attend the night’s game of forfeit and sign on, qualify for the match. All other players don’t qualify for that match and it won’t count toward any qualifying matches for the semi-finals or final.

We try not to have byes in any grades, but depending on quality AND number of teams nominated, this may change at any stage due to competition organiser’s discretion. In the situation of any teams getting 2 byes and others only getting 1, be aware that draws are selected at random by the computer. It is extremely hard to avoid this happening. Grading is usually completed by no later than Round 2 or 3 but subject to change at any time.

**11. Qualification/Signing On/Disqualification**

Players must have played four (4) games only during competition to qualify for finals. In the event of a player only playing four games, two of those have to be in the last four rounds of the competition to qualify for the finals (forfeits against, washouts & byes count toward these 4 games). Players must sign the sign on sheet each night of competition prior to each match. These are left out until full time, so no excuses for not signing on. DNQ next to a player’s name, come Finals sign on, means DID NOT QUALIFY! EXCEPTION TO RULE AT COMMITTEES DISCRETION – If you are only 1 or 2 games shy of qualifying due to an injury, which hasn’t allowed you to play, you may place it in writing to the committee to discuss the circumstances and your eligibility to continue to play finals. Decision is final!! ALSO Pending extreme wet seasons or unforeseen circumstances, qualifications MAY be voided at the convenors discretion. For any games that a player does not sign on, they NOT COVERED BY INSURANCE.

**Draws**

Draws are no longer handed out due to changes that can be made to divisions at any time throughout the competition. Download the Sportfix app, search oztag – port Macquarie juniors- age division, or contact your delegate for playing times.

**12.Wet weather procedure**  
Cancellations will be decided by 2 pm on the day of competition to allow schools to notify students. We will also endeavour to have an announcement on the voicemail of 0421 019 462 or check the Facebook and Instagram page.  Due to limited time, there is no catch up for wash outs.

**13. Pinboard**

This is always near the admin area or sign on stand, so please check each week for important information and coming events, draws, insurance information, maps of grounds, weekly Oztag reports and these Delegates notes. It is the player’s responsibility to read this board at all times for any updated information.

Rules of Semi-Final, Final and Grand Final – Selection of teams/forfeit

For semi-finals – It is a 4 team semi in all grades.

EXTRA TIME will be played during the Semi finals, Finals & Grand Finals. Golden Try will be played. Five players will play until there is a result. NO INTERCHANGE in EXTRA TIME. Mixed divisions will have a minimum of 2 females in the five players.  
The Referee will conduct a ROCK OFF (scissor, paper, rock). The Captain winning the rock off will have possession and choose the direction the team will run. PLAY WILL COMMENCE WITH A TAP KICK AT THE CENTRE OF THE HALFWAY LINE.

If a try is scored in the first set of six tags the opposition will be given the same opportunity. (Right of Reply) If the opposition score within their set of six tags the right of reply is repeated until a winner is decided. There is no injury time allowed during the course of competition. At the sole discretion of the referee and competition organisers, injury time may be taken out and played in semis, finals and grand finals depending on length of time taken up by injury or removal of player from field and closeness of score line.

**14. Referees**

This is a paid position. Referees need to be 12 or turning 12 to commence refereeing. New referees are required to submit a Level O Exam and on completion will be allocated MiNiTaG or 8 yrs & Under games with supervision.

Primary School Referees will be paid $5 per game in their first season until they have been assessed and deemed eligible to sit the Level 1 Test. Once accredited they move up to $10 a game.

High School Referees will be paid $10 per game

Adults are paid $15 per game.  A $20 bonus is given for referees who have refereed 20 games in a competition.

**15.Representative Season**

Division 1 Junior State Cup is being held at Coffs Harbour in February for 9-17 yrs. Division 2 will be in Sydney in March.

The Junior Nationals are held in October and teams are selected to represent our Region, The Northern Rangers from Port Macquarie, Warialda and Tamworth.

**16.Completion of Game**

All tags to be removed and left in centre of field, and ball returned to Referee at end of game. 8 sets of tags will be given per field. Score Card to be signed by Team Captains or Delegate upon checking score. If you do not agree to the final score you **must not sign** the score card until it is sorted out. Either through the Referee or alternatively if not sorted out, the competition organiser.

**17. Complaints**

If teams have a complaint in relation to referees, competition organisers and/or the way rules are being adjudicated, these must be placed in writing and either posted/emailed to Tamworth Junior Oztag or given to competition organisers. The competition committee will address issues and replies will be sent to the individuals within a reasonable time frame as this committee only meets once a month if necessary. EXPLAIN – No decisions can be made under a week.

No bare feet

Not even at own risk (not covered by insurance). If players have medical problems with their feet, a doctor’s certificate must be provided prior to being allowed to play in bare feet in any game situation. No insurance cover even if a certificate is provided.

Jewellery/Sunglasses/Prescription glasses/Hard peaked caps

Players cannot play with sunglasses or excessive jewellery, studs and wedding bands are acceptable. Prescription glasses require us to sight Drivers Licence or Doctor’s Certificate. Hard peaked caps are no longer able to be worn, they must be the approved soft capped or hard peaked worn backwards.